AGILITY NUTS

Summer League Series 2016

www.agilitynuts.co.uk

Show 1: Saturday 7th – Sunday 8th May	Closing Date: April 18th
Show 2: Saturday 4th – Sunday 5th June	Closing Date: May 16th
Show 3: Saturday 9th – Sunday 10th July	Closing Date: June 20th
Show 4: Saturday 30th – Sunday 31st July	Closing Date: July 11th

Venue:
Bilsthorpe Miners Welfare Sportsground, Eakring Road, Bilsthorpe, NG22 8PY

Shows open: 7:30 a.m.
Judging Commences 8:30 a.m.

Agility Nuts Summer Leagues

All dogs competing at the Agility Nuts outdoor shows held in 2016 will gain points depending on where they finish in each class. Leagues will be compiled and the dogs with the most points at the end of the season will receive a special trophy and be named "Agility Nut of the Season 2016" in the following categories:

Large Elementary	ABL* Elementary
Large Starters	ABL Starters
Large Novice	ABL Novice
Large Senior	ABL Senior
Veteran	

**ABL = Anything But Large*

***** PLUS The Agility Nuts Large and ABL Gundog Leagues & Sally-Anne Trophy! *****

Entry Fees:	£3.00 per dog per class, £6.00 per pair
Camping:	£28 per unit
Entries to:	Agility Nuts Summer Series 2016, Longhedge Show Processing, Longhedge House, Thoroton, Nottinghamshire, NG13 9DS.
Show Manager:	Pen Sensky
Show Secretary:	Paul Sensky e-mail: paul@agilitynuts.co.uk Tel: 07760 252992

All enquiries should be directed to the Show Secretary

Vet on Call:	Minster Veterinary Centre Ltd., Orchard Lodge, Newark Road, Southwell, NG25 0ES. Tel: 01636 812133

Eligibility and Definition of Classes

The level at which dogs compete at Agility Nuts shows depends entirely on the dog and does not depend on the handler or the owner, subject to the following conditions, where KC = Kennel Club:

Elementary Open to all dogs that currently compete at Elementary at Agility Nuts shows and to dogs competing at Grade 1 (KC). Dogs that have not competed at an agility show before should enter at this level.

Starters Open to all dogs that currently compete at Starters at Agility Nuts shows and to dogs competing at Grades 2 or 3 (KC).

Novice Open to all dogs that currently compete at Novice at Agility Nuts shows and to dogs competing at Grades 3, 4 or 5 (KC).

Senior Open to all dogs that currently compete at Senior at Agility Nuts shows and to dogs competing at Grades 6 or 7 (KC).

Veteran Open to all dogs aged 7 years and over. Jumps will be set at 23, 35 or 45cm (9, 13¾ and 17¾" respectively) and the jump height can be chosen by the handler.

Nursery Open to all dogs aged 16 – 24 months who are not entered in any other class at the show. Jumps will be set at 23, 35 or 45cm (9, 13¾ and 17¾" respectively) and the jump height can be chosen by the handler. These classes are for clear rounds only.

LHR Lower Height Run. For dogs of any age (over 18 months) that for whatever reason are not able to jump at their designated jump height. Jumps will be set at 23, 35 or 45cm (9, 13¾ and 17¾" respectively) and the jump height can be chosen by the handler as indicated on the entry form. LHR dogs can choose to run in any of the ABL or Veteran classes and must attempt the course set by the judge. Clear round rosettes are available for LHR dogs.

NFC Not For Competition. Available in all classes. Handlers may use the course time to train their dogs in the ring. NFC rounds must be declared either on the entry form or before entering the ring. They will not be marked and will not count towards any of the leagues.

Dogs competing at different levels in KC shows and Agility Nuts shows have the option of entering at their preferred level based on the criteria above, with the exception that any dog that has won 3 or more classes at previous Agility Nuts shows, including at least 1 agility win, must compete at least one level higher than the classes that they won. In addition, dogs finishing in the top 3 of any of the previous Agility Nuts leagues will be moved up one level. If you choose to move up a level during the Series you will retain your league position and points in your lower level and start again from scratch in the higher level.

A dog may be entered as Large, Medium, Small or Tiny, depending on the following definitions:

Large: For dogs that measure over 43cm (17") at the withers. Jumps will be set at 61cm (24").

Medium: For dogs that measure over 35cm (13¾") but less than 46cm (18") at the withers. Jumps will be set at 45cm (17¾").

Small: For dogs that measure under 38cm (15") at the withers. Jumps will be set at 35cm (13¾").

Tiny: For dogs that measure under 30cm (12") at the withers. Jumps will be set at 23cm (9").

Note that there is some overlap between dog heights, giving some handlers the option to select their preferred jump height for their dogs. A dog may only be entered at **one** height.

Marking of Classes

Classes will be marked according to standard Kennel Club rules with the following exceptions:

- Up contacts will not be marked.
- None of the following will be used in any course: tyre, well, wall, table.
- A silent toy may be carried in the ring during competition in Elementary, Veteran and Nursery classes. The dog may not touch the toy once it has started its round and the toy must not be given to the dog until the dog has crossed the finish line.
- Silent toys may be used at any time in NFC rounds.
- In Veteran classes the dogwalk and A-frame will be lowered and there will be no seesaw. A maximum of 6 weaves are permitted in Veteran classes.
- In Nursery classes the dogwalk and A-frame will be lowered and there will be no seesaw or weaves.
- All rings will be surrounded by netting.

Agility Nuts Summer Leagues

Points: All dogs competing at these shows will gain points for every run (excluding pairs and Pay on the Day classes), depending on where they finish in each class, providing they are not eliminated. The points awarded will depend on the number of dogs entered in each class. For example, if the class contains 50 dogs, the winning dog will get 50 points, the

runner-up 49, and so on. If there are 20 dogs in the class, the winner will get 20 points, the runner-up 19, and so on. All results from these shows and updated league tables will be available online at the Agility Nuts website (www.agilitynuts.co.uk). There will be 9 leagues as follows:

- Large Elementary League
- Large Starters League
- Large Novice League
- Large Senior League
- ABL* Elementary League
- ABL Starters League
- ABL Novice League
- ABL Senior League
- Veteran League

The top 3 in each league will be presented with an extra award at the end of the August Show, with the league winners being named as the Agility Nuts of the Season.
*ABL = Anything But Large, i.e. Medium, Small or Tiny

Sally-Anne Shield: The Sally-Anne Shield has been kindly donated by Malcolm Robson and will be awarded to the ABL Novice Plus dog and handler gaining the most points in the Agility classes at the shows throughout the summer.

Agility Nuts Gundog Leagues

Agility Nuts, in association with and sponsored by www.gundog-agility.co.uk, are pleased to announce the start of two leagues specifically for Gun Dogs.

- The league will be open to pure gun dogs, not gun dog crosses.
- You don't have to be a member of the Gundog Agility Annual League, but please visit www.gundog-agility.co.uk if you would like to be.
- Awards will take place at the end of the series with separate awards for Large and ABL dogs (all Levels combined, including Veteran).
- Trophies to 1st Place, Rosettes to 3rd Place in both Leagues at the end of the season.

Gundog League Points: The top 5 Gundogs in each class will gain 5 points down to 1 for finishing 1st to 5th. All other clears in the classes where clear rounds are awarded will receive 1 point. Jokers will NOT double the points for the Gundog Leagues.

Play your Jokers! On each day of each show, each dog gets the chance to double their points for one run only by playing their Joker Card! For example, if you choose to play your Joker and win a class of 50 you will get 2 x 50 = 100 points from that class. If you get eliminated in your Joker round, you will get 2 x 0 = 0 points. The Joker can only be played once per day, so choose wisely! You must declare your Joker BEFORE the run you choose.



Show Information

Trophies & rosettes: Trophies will be awarded to 3rd place in all classes (results permitting). Rosettes will be awarded to 20% in all classes. Clear round rosettes and judges' special rosettes are available for all classes.

Parking: Please park vehicles as directed.

Dogs in cars: Your dog is vulnerable and at risk if left in a vehicle at high temperatures and even on days that you may consider to be only slightly warm. Please take care of your dog. If your dog is found to be at risk, forcible entry to your vehicle may be necessary without liability for the damage caused.

The Venues

Bilsthorpe Miners Welfare Sportsground: The venue is a sports ground on the edge of Bilsthorpe, Nottinghamshire with an excellent running surface.

Exercise Areas: The exercise area and areas that are out of bounds will be clearly indicated on the show information that will be sent out with the running orders. All owners must pick up after their dogs – no exceptions! Bins for dog waste will be provided. Owners knowingly not picking up after their dogs will be asked to leave the venue and may be excluded from future Agility Nuts shows.

Camping: Only one unit and/or vehicle will be allowed per camping space. Any additional vehicles may be asked to park in the day parking area. Camping is available from 1 p.m. on the day prior to the start of each show. All campers must vacate the venue by midday on the day following each show. All camping units must have a fire extinguisher and/or bucket of water available. There are water taps available at all venues. Toilet facilities will be available on site, although there may be limited access to them on the Monday morning.

Helping at the Show: In order to ensure the smooth running of the show, we ask that all competitors participating at this show help on the rings for at least 1 hour per day during the morning or afternoon as specified on one of your ring cards. Please report to the Ring Manager of the ring specified on your ring card so that they can allocate a suitable job and time slot for you. No-one is expected to help at the expense of missing their classes. This is made a lot easier to achieve if everyone helps.

Catering: Caterers will be available on-site for the duration of each show.

Online Running Orders

Running orders will be made available online approximately 2 weeks before each show. Please note that the running orders **will not be sent by e-mail** and will be available for download from the Longhedge Show Processing Services website (www.longhedge.co.uk). If you wish to use this facility please tick the box on the entry form for Online Running Orders, otherwise please add £1 postage to your entry. There is no need to enclose an SAE with your entry form.

Class Descriptions:

General:

Novice Plus	Combined classes for Novice and Senior dogs
ABL	Anything But Large: Combined classes for Medium, Small and Tiny dogs

Agility Courses:

A Frame Gamble	An agility course where all obstacles are worth a different number of points. Get your contact on the A-Frame to double your points, or see half your points disappear if you miss it!
Gamblers	An agility course where all obstacles are worth a different number of points. Complete the gamble section to increase your points!
Power & Speed	Complete the power section (contacts ± weaves, longjump, spread) in your own time without a fault and it's a race against the clock over a jumping course!
Power & Tunnels	Complete the power section (contacts ± weaves, longjump, spread) in your own time without a fault and it's a race against the clock through the tunnels!
Snakes & Ladders	The competitor has the option of simply completing all the jumps in order, or taking short cuts via the contact equipment. Watch out for the tunnels though – go through these and you have to repeat part of the course!
Time Fault & Out Agility	An agility course where dogs continue to do obstacles until they have a fault/elimination or reach the course time. The dog completing the most obstacles in the quickest time wins.
Tunnel Torment Agility	An agility course in which some/all tunnels are to be avoided!

Jumping Courses:

Clockwork Tunnels	A course consisting solely of jumps and tunnels with a clockwise/anticlockwise theme.
Helter Skelter	A jumping course based on a decreasing or increasing circle.
Snakes	Watch out for the tunnels! Go through these and you have to repeat part of the course.
Snakes & Ladders Jumping	The competitor has the option of simply completing all the jumps in order, or taking short cuts via the weaves. Watch out for the tunnels though – go through these and you have to repeat part of the course!
Take Your Own Line	A jumping course where it is up to you to decide the best route to take.
Time Fault & Out Jumping	A jumping course where dogs continue to do obstacles until they have a fault/elimination or reach the course time. The dog completing the most obstacles in the quickest time wins.
Tunnel Torment	A jumping course in which some/all tunnels are to be avoided!
Up & Under	A course consisting solely of jumps and tunnels.

Show Offs Open Jumping Pairs

Two dogs will compete in a relay over the same jumping course, which will consist of jumps and tunnels only (no weaves). Large dogs must be paired with Large dogs, whilst Medium, Small and Tiny dogs (including Veterans) may be paired with a dog of any height (except Large), with both dogs jumping over the lowest height applicable to the pair. Pairs may be entered in advance of the show on the Entry Form, but entry on the day will also be permitted. Rosettes will be presented to the top 3 Large pairs and the top 3 ABL pairs. There are no league points awarded for these classes.

Schedule of Classes:

Judges will be announced with running orders

Show 1: May 7th – May 8th

Saturday May 7th

Large Dog Classes

Class 1. Elementary Agility
Class 2. Elementary Jumping
Class 3. Elementary Up n Under
Class 4. Elementary Power & Speed
Class 5. Starters Agility
Class 6. Starters Jumping
Class 7. Starters Up n Under
Class 8. Starters Power & Speed
Class 9. Novice Plus Agility
Class 10. Novice Plus Jumping
Class 11. Novice Plus Up n Under
Class 12. Novice Plus Power & Speed
Class 13. Showoffs Open Pairs Jumping

ABL Classes

Class 14. Elementary Agility
Class 15. Elementary Jumping
Class 16. Elementary Up n Under
Class 17. Elementary Power & Speed
Class 18. Starters Agility
Class 19. Starters Jumping
Class 20. Starters Up n Under
Class 21. Starters Power & Speed
Class 22. Novice Plus Agility
Class 23. Novice Plus Jumping
Class 24. Novice Plus Up n Under
Class 25. Novice Plus Power & Speed
Class 26. Showoffs Open Pairs Jumping

Other Classes

Class 27. Veteran Agility
Class 28. Veteran Jumping
Class 29. Veteran Up n Under
Class 30. Veteran Power & Speed
Class 31. Nursery Agility
Class 32. Nursery Jumping

Sunday May 8th

Large Dog Classes

Class 33. Elementary Agility
Class 34. Elementary Jumping
Class 35. Elementary Clockwork Tunnels
Class 36. Elementary Snakes & Ladders
Class 37. Starters Agility
Class 38. Starters Jumping
Class 39. Starters Clockwork Tunnels
Class 40. Starters Snakes & Ladders
Class 41. Novice Plus Agility
Class 42. Novice Plus Jumping
Class 43. Novice Plus Clockwork Tunnels
Class 44. Novice Plus Snakes & Ladders

ABL Classes

Class 45. Elementary Agility
Class 46. Elementary Jumping
Class 47. Elementary Clockwork Tunnels
Class 48. Elementary Snakes & Ladders
Class 49. Starters Agility
Class 50. Starters Jumping
Class 51. Starters Clockwork Tunnels
Class 52. Starters Snakes & Ladders
Class 53. Novice Plus Agility
Class 54. Novice Plus Jumping
Class 55. Novice Plus Clockwork Tunnels
Class 56. Novice Plus Snakes & Ladders

Other Classes

Class 57. Veteran Agility
Class 58. Veteran Jumping
Class 59. Veteran Clockwork Tunnels
Class 60. Veteran Snakes & Ladders
Class 61. Nursery Agility
Class 62. Nursery Jumping

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting





Schedule of Classes:

Judges will be announced with running orders

Show 2: June 4th – June 5th

Saturday June 4th

Large Dog Classes

Class 1. Elementary Agility
Class 2. Elementary Jumping
Class 3. Elementary Tunnel Torment
Class 4. Elementary A Frame Gamble
Class 5. Starters Agility
Class 6. Starters Jumping
Class 7. Starters Tunnel Torment
Class 8. Starters A Frame Gamble
Class 9. Novice Plus Agility
Class 10. Novice Plus Jumping
Class 11. Novice Plus Tunnel Torment
Class 12. Novice Plus A Frame Gamble
Class 13. Showoffs Open Pairs Jumping

ABL Classes

Class 14. Elementary Agility
Class 15. Elementary Jumping
Class 16. Elementary Tunnel Torment
Class 17. Elementary A Frame Gamble
Class 18. Starters Agility
Class 19. Starters Jumping
Class 20. Starters Tunnel Torment
Class 21. Starters A Frame Gamble
Class 22. Novice Plus Agility
Class 23. Novice Plus Jumping
Class 24. Novice Plus Tunnel Torment
Class 25. Novice Plus A Frame Gamble
Class 26. Showoffs Open Pairs Jumping

Other Classes

Class 27. Veteran Agility
Class 28. Veteran Jumping
Class 29. Veteran Tunnel Torment
Class 30. Veteran A Frame Gamble
Class 31. Nursery Agility
Class 32. Nursery Jumping

Sunday June 5th

Large Dog Classes

Class 33. Elementary Agility
Class 34. Elementary Jumping
Class 35. Elementary Time Fault & Out Jumping
Class 36. Elementary Power & Speed
Class 37. Starters Agility
Class 38. Starters Jumping
Class 39. Starters Time Fault & Out Jumping
Class 40. Starters Power & Speed
Class 41. Novice Plus Agility
Class 42. Novice Plus Jumping
Class 43. Novice Plus Time Fault & Out Jumping
Class 44. Novice Plus Power & Speed

ABL Classes

Class 45. Elementary Agility
Class 46. Elementary Jumping
Class 47. Elementary Time Fault & Out Jumping
Class 48. Elementary Power & Speed
Class 49. Starters Agility
Class 50. Starters Jumping
Class 51. Starters Time Fault & Out Jumping
Class 52. Starters Power & Speed
Class 53. Novice Plus Agility
Class 54. Novice Plus Jumping
Class 55. Novice Plus Time Fault & Out Jumping
Class 56. Novice Plus Power & Speed

Other Classes

Class 57. Veteran Agility
Class 58. Veteran Jumping
Class 59. Veteran Time Fault & Out Jumping
Class 60. Veteran Power & Speed
Class 61. Nursery Agility
Class 62. Nursery Jumping

Class 63. TRIATHLON*
(sponsored by 4 Muddy Paws)

Class 63: The 4 Muddy Paws Triathlon

This class comprises a test of three elements for you and your dogs: Agility (Time Fault & Out Jumping), Obedience (Pre-beginner level) & Running/Walking (approximately 1 mile with your dog on lead).

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting





Schedule of Classes:

Judges will be announced with running orders

Show 3: July 9th – July 10th

Saturday July 9th

Large Dog Classes

Class 1. Elementary Agility
Class 2. Elementary Jumping
Class 3. Elementary Snakes
Class 4. Elementary Time Fault & Out Agility
Class 5. Starters Agility
Class 6. Starters Jumping
Class 7. Starters Snakes
Class 8. Starters Time Fault & Out Agility
Class 9. Novice Plus Agility
Class 10. Novice Plus Jumping
Class 11. Novice Plus Snakes
Class 12. Novice Plus Time Fault & Out Agility
Class 13. Showoffs Open Pairs Jumping

ABL Classes

Class 14. Elementary Agility
Class 15. Elementary Jumping
Class 16. Elementary Snakes
Class 17. Elementary Time Fault & Out Agility
Class 18. Starters Agility
Class 19. Starters Jumping
Class 20. Starters Snakes
Class 21. Starters Time Fault & Out Agility
Class 22. Novice Plus Agility
Class 23. Novice Plus Jumping
Class 24. Novice Plus Snakes
Class 25. Novice Plus Time Fault & Out Agility
Class 26. Showoffs Open Pairs Jumping

Other Classes

Class 27. Veteran Agility
Class 28. Veteran Jumping
Class 29. Veteran Snakes
Class 30. Veteran Time Fault & Out Agility
Class 31. Nursery Agility
Class 32. Nursery Jumping

Sunday July 10th

Large Dog Classes

Class 33. Elementary Agility
Class 34. Elementary Jumping
Class 35. Elementary Take Your Own Line Jumping
Class 36. Elementary Tunnel Torment Agility
Class 37. Starters Agility
Class 38. Starters Jumping
Class 39. Starters Take Your Own Line Jumping
Class 40. Starters Tunnel Torment Agility
Class 41. Novice Plus Agility
Class 42. Novice Plus Jumping
Class 43. Novice Plus Take Your Own Line Jumping
Class 44. Novice Plus Tunnel Torment Agility

ABL Classes

Class 45. Elementary Agility
Class 46. Elementary Jumping
Class 47. Elementary Take Your Own Line Jumping
Class 48. Elementary Tunnel Torment Agility
Class 49. Starters Agility
Class 50. Starters Jumping
Class 51. Starters Take Your Own Line Jumping
Class 52. Starters Tunnel Torment Agility
Class 53. Novice Plus Agility
Class 54. Novice Plus Jumping
Class 55. Novice Plus Take Your Own Line Jumping
Class 56. Novice Plus Tunnel Torment Agility

Other Classes

Class 57. Veteran Agility
Class 58. Veteran Jumping
Class 59. Veteran Take Your Own Line Jumping
Class 60. Veteran Tunnel Torment Agility
Class 61. Nursery Agility
Class 62. Nursery Jumping

Points from all classes (except Pairs and Triathlon) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!



Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Schedule of Classes:

Judges will be announced with running orders

Show 4: July 30th - July 31st

Saturday July 30th

Large Dog Classes

Class 1. Elementary Agility
Class 2. Elementary Jumping
Class 3. Elementary Snakes & Ladders Jumping
Class 4. Elementary Gamblers
Class 5. Starters Agility
Class 6. Starters Jumping
Class 7. Starters Snakes & Ladders Jumping
Class 8. Starters Gamblers
Class 9. Novice Plus Agility
Class 10. Novice Plus Jumping
Class 11. Novice Plus Snakes & Ladders Jumping
Class 12. Novice Plus Gamblers
Class 13. Showoffs Open Pairs Jumping

ABL Classes

Class 14. Elementary Agility
Class 15. Elementary Jumping
Class 16. Elementary Snakes & Ladders Jumping
Class 17. Elementary Gamblers
Class 18. Starters Agility
Class 19. Starters Jumping
Class 20. Starters Snakes & Ladders Jumping
Class 21. Starters Gamblers
Class 22. Novice Plus Agility
Class 23. Novice Plus Jumping
Class 24. Novice Plus Snakes & Ladders Jumping
Class 25. Novice Plus Gamblers
Class 26. Showoffs Open Pairs Jumping

Other Classes

Class 27. Veteran Agility
Class 28. Veteran Jumping
Class 29. Veteran Snakes & Ladders Jumping
Class 30. Veteran Gamblers
Class 31. Nursery Agility
Class 32. Nursery Jumping

Sunday July 31st

Large Dog Classes

Class 33. Elementary Agility
Class 34. Elementary Jumping
Class 35. Elementary Helter Skelter
Class 36. Elementary Power & Tunnels
Class 37. Starters Agility
Class 38. Starters Jumping
Class 39. Starters Helter Skelter
Class 40. Starters Power & Tunnels
Class 41. Novice Plus Agility
Class 42. Novice Plus Jumping
Class 43. Novice Plus Helter Skelter
Class 44. Novice Plus Power & Tunnels

ABL Classes

Class 45. Elementary Agility
Class 46. Elementary Jumping
Class 47. Elementary Helter Skelter
Class 48. Elementary Power & Tunnels
Class 49. Starters Agility
Class 50. Starters Jumping
Class 51. Starters Helter Skelter
Class 52. Starters Power & Tunnels
Class 53. Novice Plus Agility
Class 54. Novice Plus Jumping
Class 55. Novice Plus Helter Skelter
Class 56. Novice Plus Power & Tunnels

Other Classes

Class 57. Veteran Agility
Class 58. Veteran Jumping
Class 59. Veteran Helter Skelter
Class 60. Veteran Power & Tunnels
Class 61. Nursery Agility
Class 62. Nursery Jumping

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting





Agility Nuts Rules

1. All dogs must be aged 18 months or over on the first day they compete at any of the shows, with the exception of dogs entered in Nursery classes who must be aged 16 – 24 months on the first day they compete.
2. Agility Nuts reserves the right to refuse entries.
3. The mating of bitches within the precincts of the show is forbidden.
4. No bitch in season should be brought onto the venue.
5. No dogs suffering from any infectious or contagious disease or having been exposed to such disease during the period 21 days prior to the show may be brought onto the venue.
6. No person shall carry out punitive correction or harsh handling of a dog at any time.
7. Dogs must not wear any type of slip, half-slip collar or lead whilst competing. A flat, close fitting, leather or webbing collar is permitted, providing the only attachment is a plain identification panel as an integral part of the collar, i.e. not attached by a ring.
8. No competitor shall impugn the decision of the judge or judges.
9. Dogs owned by judges may enter all classes, but the dogs must be handled by another person whilst the judge is carrying out their judging commitment unless otherwise informed by the Show Manager/Secretary.
10. Judges may run their own dogs for competition when they are not scheduled for judging, unless otherwise informed by the Show Manager/Secretary, and may allow another competitor to run their dogs whilst they are judging.
11. Competitors are solely responsible for ensuring that they are available for their classes.
12. Competitors are required to report for allocated ring duties.
13. Agility Nuts reserves the right to combine/split classes depending on entry levels.
14. Food shall not be carried in the hand or given to the dog whilst in the competition ring.
15. In the event that a show has to be cancelled, Agility Nuts reserve the right to deduct unrecoverable expenses incurred before returning entry fees.
16. Entry fees will not be refunded beyond the closing date for each show.
17. Any returned cheques will incur a £10 charge.
18. Competitors enter at their own risk and must sign and date the declaration on the entry form. Whilst every care will be taken, Agility Nuts will not accept responsibility for loss, damage or injury to persons, dogs or property.
19. Please respect our venue and pick up after your dogs and dispose of all rubbish responsibly. Anyone knowingly not doing so will be asked to leave the venue forfeiting any remaining entries and may be excluded from future Agility Nuts shows.

AGILITY NUTS

www.agilitynuts.co.uk

Agility Nuts Dog Training Club

ANDTC is a friendly dog agility training club based in South East Nottinghamshire offering the following classes:

- Agility Foundation
- Starters Agility
- Competitive Agility
- One to one / group sessions also available.

For more information please contact Pen Sensky on Tel: 07760 252992
Email: pen@agilitynuts.co.uk

Agility Nuts recommend

Longhedge Show Processing

for all your show processing needs

Visit www.longhedge.co.uk for more details

Directions to venue

Bilsthorpe Miners Welfare Sportsground

Eakring Road, Bilsthorpe, NG22 8PY



Bilsthorpe is located off the A614 between Doncaster and Nottingham.

From the North:

- Leave the A1 at the A57/A614/A1 Junction
- Follow the A614 past Ollerton and Rufford Country Park
- Turn left when you see signs to Bilsthorpe Business Park, Landfill Site and Eakring 2¼ miles
- See From the A614

From the South:

- Follow the A614 to Doncaster north of the A617 (Newark to Mansfield road)
- Look out for the Limes Café and take the next right, signposted Bilsthorpe Business Park, Landfill Site and Eakring 2¼ miles
- See From the A614

From the A614:

- After leaving the A614, turn right after about 0.6 miles on to Eakring Road, signposted Bilsthorpe Business Park, Landfill Site and Bilsthorpe 1 mile
- After 0.2 miles turn right and the entrance to the venue is on your left after a further 0.2 miles

Note for Sat Nav users: The postcode NG22 8PY will take you approximately ½ mile from the venue (as shown)